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User-Centric Design of Millimeter Wave Communications for Beyond 5G and 6G

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SUMMARY In this paper, we propose new radio access network (RAN) architecture for reliable millimeter-wave (mmWave) communications, which has the flexibility to meet users’ diverse and fluctuating requirements in terms of communication quality. This architecture is composed of multiple radio units (RUs) connected to a common distributed unit (DU) via fronthaul links to virtually enlarge its coverage. We further present grant-free non-orthogonal multiple access (GF-NOMA) for low-latency uplink communications with a massive number of users and robust coordinated multi-point (CoMP) transmission using blockage prediction for uplink/downlink communications with a high data rate and a guaranteed minimum data rate as the technical pillars of the proposed RAN. The numerical results indicate that our proposed architecture can meet completely different user requirements and realize a user-centric design of the RAN for beyond 5G/6G.

key words: Beyond 5G, 6G, millimeter wave, radio access network (RAN), low-latency massive access, robust coordinated multi-point (CoMP), blockage prediction

1. Introduction

Over the 130 years since Marconi’s seminal work, mobile communications systems have evolved remarkably and have given rise to a wide variety of applications such as texting, voice/video communications, and streaming services. This paradigm shift has surely changed people’s lifestyles. Fifth generation (5G) mobile communication systems were deployed worldwide in 2020. These systems can support three different quality requirements of communications: enhanced mobile broadband (eMBB) for high-speed communications, ultra-reliable low-latency communications (URLLC), and communications with a massive number of devices known as massive machine-type communications (mMTC), whereas early 5G systems mainly focused on eMBB applications [1]. Their even higher potential than former systems such as long-term evolution (LTE)-Advanced is expected to lead to the development of new applications such as the smart industry, automated driving, remote healthcare, augmented reality, and virtual reality referred to as the meta-verse.

However, the popularity of these emerging applications in all areas of society, including industry, education, public health, ocean, and space, is anticipated to render current 5G systems unable to handle the diverse requirements of communications from a large number of users (including all kinds of devices). This includes requirements such as ultra-high-speed access with guaranteed quality (for example, VR devices require a minimum data rate of 10 Gbps [2]) and low-latency communications with a massive number of users (namely a combination of URLLC and mMTC) [3–5]. Communication technologies beyond 5G and its successor, the sixth generation (6G), are already under discussion in many countries to accommodate these diverse requirements from users without compromising the quality [3, 6, 7]. To meet these requirements and realize highly reliable communications, it is essential to further exploit high-frequency bands, such as millimeter-wave (mmWave) bands, which enable reliable transmission at a high data rate with a massive number of users [2, 3, 5, 7].

However, these higher-frequency bands experience severe propagation losses, resulting in the inherent instability of wireless channels. In an attempt to solve the problem of path loss, beamforming has been used in current 5G systems to concentrate the radiated energy at specific angles, and has been intensively studied and applied over the last decade [8, 9]. However, as the coverage of base stations using mmWave bands is still not extensive, even with the aid of sophisticated beamforming compared to traditional microwave cellular systems, communication instability and large communication delays are inevitable, mainly because of the frequent handover among mmWave base stations. In addition, mmWave channels are susceptible to sudden and unpredictable obstruction by objects such as human bodies, buildings, and vehicles. In densely populated downtown areas or near roads carrying heavy traffic, the formed beams are either momentarily or continuously blocked, resulting in unstable communication with occurrence probabilities ranging between 20% and 60% [10–12].

In light of the above, research and development concerned with Beyond 5G and 6G mainly aims to develop communication technology that meets diverse requirements while solving the aforementioned problems associated with mmWave communications. In this paper, we propose new radio access network (RAN) architecture based on mmWave communications. The proposed architecture has the flexibility to meet users’ requirements in terms of diversity and fluctuations with respect to communication quality. This...
architecture is composed of multiple radio units (RUs) connected to a common distributed unit (DU) via fronthaul links to virtually enlarge its coverage.

The remainder of this paper is organized as follows. Section 2 provides an overview of our proposed RAN architecture including the transmission sequence. Section 3 and Section 4 elaborate on the basic ideas, technical details, and designs of the GF-NOMA and robust CoMP, respectively. Finally, we draw our conclusions in Section 5.

2. Flexible RAN for User-Centric Communications

Before describing the technical pillars of the proposed architecture, we provide an overview of the proposed RAN. As illustrated in Fig. 1, the system is composed of multiple distributed RUs connected to a common DU via fronthaul links. Every RU has a large number of antenna elements and is responsible for digital-to-analog (D/A) and analog-to-digital (A/D) conversion, fast Fourier transform (FFT), inverse FFT (IFFT), and high-power amplification of radio signals. The DU performs the tasks of modulation, demodulation, beamforming, scheduling, and hybrid automatic repeat request (ARQ). The coverage areas of RUs overlap with each other and virtually form a service cell using the same frequency band, thereby enabling the cell size of the system to be extended. Note that this centralized architecture can be found in the literature with different names such as cloud RAN, distributed multiple-input multiple-output (MIMO), network MIMO, and cell-free massive MIMO [13–16]. The main target of these conventional centralized architectures is to increase the network capacity by exploiting the inherently low spatial correlation of wireless channels realized by the distributed antennas and deterministically treating inter-cell interference. On the other hand, our target here is to enable the network to meet every user’s demand for communications quality by overcoming the unreliable nature of mmWave channels through the proposed distributed architecture.

2.1 Initialization

To start the initial access process of the proposed RAN using mmWave bands, each UE requests access to the system through a control channel using microwave bands, namely a macrocell, to allocate a non-orthogonal pilot sequence as a user identifier. The DU is informed of this allocation, shared among all the RUs, and is exclusive to the system. Moreover, the information of resource blocks (RBs) allocated for GF access is also delivered to the UE for the initial access. This process is illustrated in (a) and (b) in Fig. 2, which is performed by the macro base station (BS), and details of the pilot sequences are provided in Section 3.

2.2 Initial Access

During the initial access process, every RU performs beam sweeping according to the pre-designed beam dictionary. This set of initial beams must be designed to guarantee a minimal signal-to-noise power ratio (SNR) even at the edge of the coverage area while maintaining the number of beams in the dictionary to reduce the unavoidable delay imposed by beam sweeping. To this end, we propose the concept of the worst-case channel and an algorithm that generates the beamforming dictionary with the minimum number of beams while guaranteeing a minimal SNR in [17]. Beam sweeping is performed by every RU, as illustrated in (c) in Fig. 2, and the UE recognizes signals from multiple RUs through the appropriate initial beams. Then, the UE transmits the information about the available RUs, corresponding initial beam indexes, and a data transmission request with specific quality requirements such as minimum data rate and maximum delay to one of the RUs with the maximum SNR through the GF-NOMA using the pre-assigned user identifier, as shown in Fig. 2(d). Then, the connection between the UE and DU with the RUs is established.

2.3 Data Transmission

This flexible RAN mainly focuses on two different requirements: 1) low-latency uplink communications with a massive number of users and 2) high-data-rate uplink/downlink communications with a minimum rate guarantee. The former is suitable for applications that generate or receive sporadic traffic, such as vehicles/drone/robot controls and remote healthcare. The latter is suitable for remote driving with a 4K/8K high-resolution camera, real-time AR/VR systems, and so on.
Based on the requirements of every UE, the system optimally allocates RBs to UEs, such that the ratio of RBs for different requirements is optimally controlled by the central DU. For UEs with low-latency requirements, a sufficient number of RBs are reserved for GF-NOMA. The corresponding UE chooses one of the available RUs with the pre-determined initial beam to minimize the latency or maximize the resulting SNR and transmit data with their user identifiers, namely non-orthogonal pilot sequences, as shown in Fig. 2(e).

Every UE requiring high-data-rate transmission first sends the message to one of the RUs to request it with the required minimum rate via GF-NOMA. Then, the UE is informed of RB allocation. This process is illustrated in Fig. 2(f). Then, as shown in (g) in the figure, the UE transmits its identifier to all the connected RUs based on the initial beams at the given RBs, and the DU estimates the channel state information (CSI) between the UE and the RUs. The DU calculates the optimal beamformer for robust CoMP transmission with the aid of the blockage prediction [18, 19], which is depicted in (h). Note that this prediction is realized by the side information obtained by cameras installed on every RU [20–22] or sub-6 GHz signals [23, 24], and the algorithm, which is based on machine learning, predicts either the instantaneous blockage or the probabilities of blockage occurring for every UE, details of which are provided in Section 4. The obtained beamformers are then delivered to the corresponding RUs, as shown in (i), and uplink or downlink transmission is performed as in (j). Once the transmission is completed, the corresponding UE returns to the idle mode and restarts from process (f) when necessary.

Even if the UE was to exit the area of the corresponding RUs, the allocated user identifier is shared among all the RUs in the network; thus, the communications can be maintained. Moreover, even if the UE was to entirely leave the area of the DU, the DU can send the information of the assignment of the user identifier to the neighboring DUs and easily realize a smooth handover.

In the subsequent sections, we provide the technical particulars of GF-NOMA and robust CoMP with blockage prediction.

3. Grant-Free NOMA for Low-Latency Massive Access

As described in Section 2, grant-free access is a key enabler of low-latency initial access and low-latency data transmission for a large number of users. Uplink data transmission in current cellular networks is grant-based; every active user transmits its access request to the BS, and then the response is sent back from the BS as a grant for the
data transmission. As described in [25], this granting procedure results in a latency of around 9.5 millisecond which hinders meeting the strict latency requirements some IoT use cases [26]. Hence, grant-free access techniques such as K-repetition [27], variants of diversity sl ALOHA [28–30] and code-domain GF-NOMA [25, 3] have been actively investigated to meet these low-latency requirements. Code-domain GF-NOMA can allow users to transmit simultaneously without the BS’s grant process and can theoretically achieve the most peak efficiency communications [35]. This led us to propose a low-latency code-domain GF-NOMA, which uses time and frequency domains that are compatible with the frame structure of the new radio (5G NR) [36]. Moreover, considering requirements of Beyond 5G and 6G, we target transmission over the air while maintaining a reasonable data rate.

3.1 Mathematical Model

Without loss of generality, we consider an uplink GF-NOMA system comprising K single-antenna UEs and a common RU equipped with an M-antenna uniform linear array. The uplink transmission is organized into T orthogonal frequency-division multiplexing (OFDM) symbols with N subcarriers (samples) and a subcarrier spacing ΔB.

All UEs utilize radio resources following the frame structure illustrated in Fig. 3, in which P ≤ N subcarriers are uniformly allocated as pilot subcarriers, and the others are used for data transmission. As shown in the figure, each user identifier (non-orthogonal sequence) is placed over time and frequency while each data symbol is repeated D times and placed in D subcarriers (namely only over frequency). The subsets of the indices of the pilot and data subcarriers are defined as $\mathcal{P}$ and $\mathcal{D}$, respectively.

Let $\mathbf{Y}_p^{(t)} \in \mathbb{C}^{P \times M}$ denote the received signals in the subset $\mathcal{P}$ at the $t$-th OFDM symbol after cyclic prefix (CP) removal and discrete Fourier transform (DFT) modulation. The received signals are then given by

$$
\mathbf{Y}_p^{(t)} = \sum_{k \in \mathcal{A}} \text{diag}(\mathbf{s}_k^{(t)}) \mathbf{G}_k + \mathbf{Z}_p^{(t)}
$$

$$
= \sum_{k \in \mathcal{A}} \mathbf{S}_k^{(t)} \mathbf{G}_k + \mathbf{Z}_p^{(t)},
$$

(1)

where $\mathcal{A}$ denotes the set of active UEs and $\mathbf{S}_k^{(t)} = \text{diag}(\mathbf{s}_k^{(t)})$ is a diagonal matrix based on the user identifier (namely, non-orthogonal pilot sequence) of the $k$-th UE, denoted by $\mathbf{s}_k^{(t)} \in \mathbb{C}^{P \times 1}$. The design of the user identifier is crucial to the exploitation of sparsity by the code-domain GF-NOMA owing to sporadic traffic. Hence, a few promising designs have been proposed, such as the frame-theoretical design [37] and deterministic design for odd lengths [38]. In this study, we assume that $\mathbf{s}_k^{(t)}$ is a random unimodular sequence with an amplitude of one element. In addition, $\mathbf{G}_k = [\mathbf{g}_k, \ldots, \mathbf{g}_k^P] \in \mathbb{C}^{P \times M}$ is the channel frequency response (CFR) between the RU and the $k$-th UE, and the matrix $\mathbf{Z}_p^{(t)} \in \mathbb{C}^{P \times M}$ represents the noise, in which the elements follow a complex Gaussian distribution with zero mean and variance $\sigma_n^2$.

We define $\mathbf{H}_k \in \mathbb{C}^{L \times M}$ as the channel impulse response (CIR) from the $k$-th UE to the RU with $L = \lfloor \tau_{\text{max}} W \rfloor + 1$ taps, where $W$ and $\tau_{\text{max}}$ are the system bandwidth and maximum path delay, respectively. Then, the CFR can be expressed in terms of the CIR as follows:

$$
\mathbf{G}_k = \sqrt{N} \mathbf{F}_{P,L} \mathbf{H}_k = \sqrt{P} \mathbf{F}_{P,L} \mathbf{H}_k,
$$

(2)

where $\mathbf{F}_{P,L} \in \mathbb{C}^{P \times L}$ is a matrix containing $P$ rows according to $\mathcal{P}$ and the first $L$ columns of the $N \times N$ DFT matrix $\mathbf{F}_N$ and $\mathbf{F}_{P,L}$ is a column-normalized version of $\mathbf{F}_{P,L}$. Without loss of generality, we assume that $\tau_{\text{max}}$ is smaller than the CP duration. Because the number of significant paths in the delay domain is limited [39], the CIR $\mathbf{H}_k$ is row sparse and the number of non-zero rows in $\mathbf{H}_k$ is less than $L_{\text{path}}$. Then, (1) can be rewritten as follows:

$$
\mathbf{Y}_p^{(t)} = \sum_{k \in \mathcal{A}} \mathbf{S}_k^{(t)} \mathbf{F}_{P,L} \cdot \sqrt{P} \mathbf{H}_k + \mathbf{Z}_p^{(t)}
$$

$$
= \sum_{k \in \mathcal{A}} \mathbf{A}_k^{(t)} \mathbf{H}_k + \mathbf{Z}_p^{(t)}
$$

$$
= \mathbf{A}^{(t)} \mathbf{H} + \mathbf{Z}_p^{(t)},
$$

(3)

where $\mathbf{A}_k^{(t)} = \sqrt{\mu_k} \mathbf{S}_k^{(t)} \mathbf{F}_{P,L}$, $\mathbf{H}_k = \sqrt{\mu_k} \mathbf{H}_k$, $\mathbf{A}^{(t)} = [\mathbf{A}_1^{(t)}, \ldots, \mathbf{A}_K^{(t)}] \in \mathbb{C}^{P \times KL}$, and $\mathbf{H} = [\mathbf{H}_1^T, \ldots, \mathbf{H}_K^T]^T \in \mathbb{C}^{P \times KL}$.
\( \mathbb{C}^{KL \times M} \). Furthermore, based on the assumption that \( \|s_k^{(t)}\|_2 = \sqrt{P} \) and each column of \( \hat{F}_{P,L} \) is normalized, \( A^{(t)} \) is a unit-norm matrix.

To make use of the time domain, we consider the following signal model representing the symbols received through \( T \) OFDM symbols:

\[
Y_p = [(Y_p^{(1)})^T, \ldots, (Y_p^{(T)})^T]^T = AX + Z_p \in \mathbb{C}^{PT \times M},
\]

where \( A = [(A^{(1)})^T, \ldots, (A^{(T)})^T]^T / \sqrt{T} \in \mathbb{C}^{PT \times KL} \) and \( X = \sqrt{T}H \). Then, all the columns of \( A \) are normalized. Note that the model presented in (4) implies that the proposed GF-NOMA system employs different sequences across different time slots (equivalently, OFDM symbols) to enlarge the dimension of the measurement, that is, the number of rows in \( Y_p \), thereby enabling reliable sparse recovery based on compressed sensing (CS). Therefore, in this paper, a CS-based sparse recovery algorithm named \textit{generalized multiple-measurement vector approximate message passing} (GMMV-AMP) is assumed to recover active UEs and CIRs, efficiently [40].

The received signal corresponding to the \( d \)-th data component at the \( m \)-th OFDM symbol and the \( m \)-th receiving antenna is given by:

\[
y_{m,d}^{(t)} = \sum_{k \in \mathcal{A}} g_{k,m,d}x_{k,d}^{(t)} + z_{m,d}^{(t)} = G_{m,d}x_d^{(t)} + z_{m,d}^{(t)} \in \mathbb{C}^{D \times 1},
\]

where \( g_{k,m,d} \in \mathbb{C}^{D \times 1} \) and \( z_{m,d}^{(t)} \sim \mathcal{CN}(0, \sigma_n^2 I_d) \) denote the CIRs between the \( R \) and the \( k \)-th UE at the \( m \)-th receiving antenna and additive white Gaussian noise (AWGN), respectively. In addition, \( x_d^{(t)} \in \mathcal{X} \), where \( \mathcal{X} \) is the set of \( Q \)-ary modulated symbols and represents the \( t \)-th data symbol transmitted by user \( k \). The matrix \( G_{m,d} \in \mathbb{C}^{D \times K} \) and the vector \( x_d^{(t)} \in \mathbb{X}^{K \times 1} \) comprise the active users’ CIRs and data symbols, respectively. For ease of data transmission, the transmitted data symbols are directly mapped onto subcarriers in subset \( D \), which comprises the indices that are uniformly selected from all available subcarriers with the exception of \( \mathcal{P} \).

The signals received by \( M \) antennas can be expressed as

\[
y_d^{(t)} = [(y_1^{(t)})^T, \ldots, (y_M^{(t)})^T]^T = \begin{bmatrix} G_{1,d} & x_d^{(t)} & z_1^{(t)} \\ \vdots & \vdots & \vdots \\ G_{M,d} & x_d^{(t)} & z_M^{(t)} \end{bmatrix} = G_d x_d^{(t)} + z_d^{(t)} \in \mathbb{C}^{DM \times 1}.\]  

Note that, as true for the pilot component, the CIRs in (6) can be obtained using the CIRs, that is

\[
\{g_{k,1,d}, \ldots, g_{k,M,d}\} = \sqrt{NF_{D,L}} H_k, \quad k \in \mathcal{A},
\]

where \( F_{D,L} \in \mathbb{C}^{D \times L} \) is a matrix comprising \( D \) rows according to \( D \) and the first \( L \) columns of \( F_N \). The proposed GF-NOMA efficiently estimates the transmitted data using symbol-level Gaussian belief propagation (GaBP) [41] by considering the relationship between the CFR and CIR.

3.2 Design Guideline in Asymptotic Resume

The proposed GF-NOMA utilizes GMMV-AMP to estimate the active UEs and CIRs. The performance of this algorithm determines the overall performance of the proposed GF-NOMA; thus, the corresponding system parameters must be chosen appropriately to guarantee the recovery quality of GMMV-AMP. To this end, we propose a system design method based on the phase transition of the algorithm in an asymptotic resume [42, 43].

The theoretical phase transition can be obtained by evaluating the minimum mean squared error (MSE), which is defined as \( M(\epsilon|\eta) \), where \( \epsilon = \rho \delta \) and \( \eta \) denote, respectively, a sparsity ratio and a denoiser for approximate message passing (AMP) [42]. Then, AMP succeeds with a high probability when the following condition is satisfied [42]:

\[
\delta > M(\epsilon|\eta).
\]

As a convincingly successful region, we contemplated using the phase transition derived in [43], in which a single-measurement vector recovery (SMVR) problem in the complex domain is considered. Because this is a special case of a multiple-measurement vector recovery (MMVR) problem, its estimation performance can serve as the lower bound of that of an MMVR problem. According to [43, Theorem III.5], \( \rho \) and \( \delta \) for complex AMP (CAMP) satisfy the following relation for \( \tau \in [0, \infty) \):

\[
\rho = \frac{\chi_1(\tau)}{(1 + \tau^2)\chi_1(\tau) - \tau\chi_2(\tau)},
\]

\[
\delta = \frac{4(1 + \tau^2)\chi_1(\tau) - 4\tau\chi_2(\tau)}{-2\tau + 4\chi_2(\tau)},
\]

where \( \chi_1(\tau) = \int_{-\tau}^{\tau} \omega(\tau - \omega)e^{-\omega^2}d\omega \) and \( \chi_2(\tau) = \int_{-\tau}^{\tau} \omega(\tau - \omega)^2e^{-\omega^2}d\omega \), respectively. The largest phase transition for CAMP can then be obtained by exploiting \( \tau \) that maximizes the value of \( \rho \) in (9).

However, contrary to this, we decided to exploit a theoretical approach to recover block-sparse signals [42] to obtain the largest achievable phase transition. This approach utilizes the fact that MMVR problems can be expressed using SMVR problems with block-sparse signals. In addition, this approach considers the performance of AMP using a block soft-thresholding denoiser. To clarify the ultimate boundary, we focus on the case of an infinite block size, that is, \( M \rightarrow \infty \). Following [42, Lemma 3.3], we obtain the minimum MSE for a large block size:

\[
M(\epsilon|\eta) = 2\epsilon - \epsilon^2.
\]

According to (8) and (11), the largest phase transition for a
large block size is given by $\delta = 2\epsilon - \epsilon^2$.

These theoretically derived phase transitions serve as a guideline for appropriate parameter design, as indicated by the three regions in Fig. 4, which are divided by boundaries obtained from the largest phase transition for CAMP and using (11) with $M \to \infty$. In Fig. 4, the “Failure region” represents the region in which the accurate estimation of $\mathbf{X}$ using (4) is absolutely impossible even if $M \to \infty$. In contrast, the “Successful region” is where the highest degree of accuracy of estimation is surely achievable and the “Feasible region” is where accurate estimation can be performed because it has a boundary for $M > 1$. Thus, the figure indicates that the values of $\rho$ and $\delta$ in the proposed GF-NOMA system should exist in at least the “Feasible region.”

Hereafter, the variables $\rho$ and $\delta$ in the proposed GF-NOMA system are given for the sake of simplicity by

$$\rho = \frac{K_a}{L_{\text{path}}}, \quad \delta = \frac{PT}{KL},$$

(12)

where $K_aL_{\text{path}}$ corresponds to the maximum number of non-zero rows in $\mathbf{X}$, which varies as a result of the randomness of path delays. The values of $T$ that satisfy the latency requirement are strictly limited by the subcarrier spacing $\Delta B$, and the value of $L$ depends on both $\Delta B$ and the system bandwidth $W$. Accordingly, we can use the number of pilot subcarriers and OFDM symbols for active user detection (AUD) and channel estimation (CE) to determine the successful (or feasible) region characterized by phase transitions by taking into account $\Delta B$ and $W$.

### 3.3 Numerical Examples

We evaluated the performance of the proposed GF-NOMA system using computer simulation. The values of the simulation parameters are listed in Table 1. Note that $T = 28$ is equivalent to the number of transmissible OFDM symbols of length 1 ms within a 5G NR subframe with a subcarrier spacing of 30 kHz. As each RB in the 5G NR comprises 12 subcarriers, we based the number of pilot subcarriers $P$ on the assumption that RB is one unit. Moreover, the value of $P$ in Table 1 is determined according to the design guidelines described in Section 3.2. Specifically, for a given $K$, $K_a$, $L$, $L_{\text{path}}$, and $T$, we searched for the value of $P$, where $\rho$ and $\delta$ in (12) are slightly above the boundary between the feasible and successful regions in Fig. 4. In all simulations, the SNR was defined as $\text{SNR} = 10\log_{10} \frac{1}{\sigma_n^2}$, and Gray-coded QPSK was employed as a modulation scheme. Furthermore, we set the maximum iterations of GMMV-AMP and GaBP to 200 and 16, and the damping factors to 0.3, and 0.5, respectively.

Fig. 5 shows the activity error rate (AER) performance with $\text{SNR} = 10$[dB], $K_a = 50$, and the number of OFDM symbols varying from 14 to 56. The performance results of the conventional scheme with $P = 60$ (5RBs) are also shown. These results reveal that, although the performance of the proposed scheme is inferior to that of the conventional scheme when $T < 24$ owing to the shrinkage of the dimensionality of the received signals, the former significantly outperforms the latter otherwise. Note that the performance of the proposed scheme can be improved by using more pilot subcarriers, even when $T$ is small, as the dimensionality of the received signals is determined by the product of $P$ and $T$. In contrast, increasing $P$ in the conventional scheme does not yield any performance gain. These results indicate that the proposed GF-NOMA can take advantage of both the time and frequency domains to support a massive number of users more efficiently than the conventional approach.

In addition, we evaluate the achievable throughput per active user of the proposed GF-NOMA in terms of the following effective throughput metric:

$$R_{\text{eff}}(1 - \text{FER})N_{\text{sym}}T\log_2 Q,$$

(13)

where $N_{\text{sym}}$ denotes the number of transmissible data symbols in a single OFDM symbol. Note that a system using the setup defined in Table 1 can use 24RBs for data transmission while supporting $K_a = 50$ active users. Thus, when $D = 16$, each active user can transmit $N_{\text{sym}} = 18$ data symbols in a single OFDM symbol.

Fig. 6 shows the effective throughput of the proposed scheme with $K_a = 50$, $T = 28$, $P = 36$, and $D = 16$. 

### Table 1 Simulation parameters

<table>
<thead>
<tr>
<th>Meaning</th>
<th>Character</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Num. of UEs</td>
<td>$K$</td>
<td>980</td>
</tr>
<tr>
<td>Num. of active UEs</td>
<td>$K_a$</td>
<td>50</td>
</tr>
<tr>
<td>Num. of antennas at the RU</td>
<td>$M$</td>
<td>8</td>
</tr>
<tr>
<td>Num. of subcarriers</td>
<td>$N$</td>
<td>4096</td>
</tr>
<tr>
<td>Num. of pilot subcarriers</td>
<td>$P$</td>
<td>36 (3RBs)</td>
</tr>
<tr>
<td>Num. of data subcarriers</td>
<td>$D$</td>
<td>16</td>
</tr>
<tr>
<td>Num. of used OFDM symbols</td>
<td>$T$</td>
<td>28</td>
</tr>
<tr>
<td>Num. of (visible) taps in CIRs</td>
<td>$L$</td>
<td>25</td>
</tr>
<tr>
<td>Num. of significant paths</td>
<td>$L_{\text{path}}$</td>
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<tr>
<td>Subcarrier spacing</td>
<td>$\Delta B$</td>
<td>30 [kHz]</td>
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<td>System bandwidth</td>
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<td>10 [MHz]</td>
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<td>Modulation order</td>
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</table>
As benchmarks, the achievable maximum rate is plotted in the figure to indicate the performance limit of the proposed scheme. The GaBP with ideal AUD and CE values is also plotted. The results demonstrate that, while performing AUD, CE, and MUD, the proposed scheme enables active UEs to attain the maximum rate when the SNR is sufficiently high. The high achievable throughput beyond 32 bytes/ms is worth noting and indicates that the proposed GF-NOMA has the potential to satisfy the general requirement for URLLC high. The high achievable throughput beyond 32 bytes/ms is worth noting and indicates that the proposed GF-NOMA has the potential to satisfy the general requirement for URLLC.

4. Robust CoMP with Blockage Prediction for Reliable High-Speed Access

In this section, we present the technical details of robust CoMP transmission to realize uplink/downlink transmission at a high data rate with guaranteed quality. Here, two different blockage prediction methods are considered, and different beam designs that employ these prediction methods are studied. Note that although we describe the design of downlink communications here, the extension to uplink communications is straightforward.

4.1 Mathematical Model

We consider the downlink CoMP transmission over mmWave channels, in which multiple RUs equipped with a uniform plane array (UPA) consisting of \( N_t \) antenna elements cooperatively serve a single-antenna UE subjected to unpredictable blockages. Let \( b \in \mathcal{B} \equiv \{1, 2, \ldots, B\} \) and \( u \in \mathcal{U} \equiv \{1, 2, \ldots, U\} \) denote the RU and UE indices, respectively, where \( B \) and \( U \) denote the total number of RUs and UEs, respectively.

Following [45], we assume that the communication channel between the \( b \)-th RU and the \( u \)-th UE consists of \( K_{b,u} \) clusters, where \( K_{b,u} \) is modeled as \( K_{b,u} \sim \text{Poisson}(\lambda) \) with the intensity parameter \( \lambda \) [46]. One of the clusters corresponds to the line-of-sight (LOS) path, and the other corresponds to the non-line-of-sight (NLOS) paths. The CSI between the \( b \)-th RU and the \( u \)-th UE can be estimated by assuming a time division duplex (TDD) and the reciprocity between the uplink and downlink as described in Section 2. However, in practice, unpredictable sudden blockages of wireless paths are inevitable because of human bodies, buildings, vehicles, and so on, which results in system outage. In this study, every path blockage is modeled by the Bernoulli random variable \( \omega_{b,u}^k \in \{0, 1\} \) with mean \( p_{b,u}^k \) depicting the corresponding blockage probability. The actual channel between the \( b \)-th RU and the \( u \)-th UE can then be modeled as

\[
h_{b,u} = \sqrt{\frac{1}{K_{b,u}}} \sum_{k=1}^{K_{b,u}} \omega_{b,u}^k g_{b,u}^k a_{N_t} (\theta_{b,u}^k, \phi_{b,u}^k),
\]

where \( \theta_{b,u}^k \) and \( \phi_{b,u}^k \) are the elevation and azimuth angle of departure (AoD) of the \( k \)-th cluster from the \( b \)-th RU toward the \( u \)-th UE, respectively, and \( a_{N_t} (\theta_{b,u}^k, \phi_{b,u}^k) \) is the array response vector of the UPA on the transmitter side. In addition, \( g_{b,u}^k \sim \mathcal{C}\mathcal{N} (0, 10^{-PL_{b,u}/10}) \), and the path loss \( PL_{b,u} \) is defined by [46]. Without loss of generality, \( k = 1 \) corresponds to the LOS component.

Let \( f_{b,u} \in \mathbb{C}^{N_t \times 1} \) denote the beamforming vector from the \( b \)-th RU toward the \( u \)-th UE such that the received signal \( y_{b,u} \) at the \( u \)-th UE is written as

\[
y_{b,u} = \sum_{b' \in \mathcal{B}} h_{b,u}^{b' b} f_{b,u} x_{b,u} + \sum_{u' \in \mathcal{U} \setminus \{u\}} \sum_{b' \in \mathcal{B}} h_{b,u}^{b' u} f_{b,u'} x_{u'} + n_u
\]
\[
\begin{align*}
\mathbf{h}^T_{\omega} x + \sum_{u' \in \mathcal{U} \backslash u} \mathbf{h}^T_{\omega} x_{u'} + n_u, \\
\end{align*}
\]
where \( x_u \sim \mathcal{C}\mathcal{N}(0, 1) \) is the transmitted signal intended for the \( u \)-th UE, and \( n_u \sim \mathcal{C}\mathcal{N}(0, \sigma_n^2) \) is AWGN with power density \( \sigma_n^2 \). The vectors \( \mathbf{h}_u \) and \( \mathbf{f} \) are defined as \( \mathbf{h}_u = [\mathbf{h}^T_{1,u}, \ldots, \mathbf{h}^T_{B,u}]^T \in \mathbb{C}^{BN \times 1} \) and \( \mathbf{f} = [\mathbf{f}^T_1, \ldots, \mathbf{f}^T_B]^T \in \mathbb{C}^{BN \times 1} \). Moreover, the signal-to-noise interference ratio (SINR) is given by:

\[
\Gamma_u (\mathbf{h}_u, \mathbf{f}) = \frac{\mathbf{h}^H_{\omega} \mathbf{f} \mathbf{r}_\omega}{\sum_{u' \in \mathcal{U} \backslash u} \mathbf{h}^H_{\omega} \mathbf{f} \mathbf{r}_{\omega} + \sigma_n^2},
\]

where \( \mathbf{f} = [\mathbf{f}^T_1, \ldots, \mathbf{f}^T_B]^T \in \mathbb{C}^{UBN \times 1} \).

### 4.2 Beamforming Design with Different Blockage Prediction Methods

Based on the model defined above, we continue our discussion of the beamforming design of the robust CoMP with two different blockage prediction methods: instantaneous blockage prediction and blockage probability prediction. Note that, in the following, we do not consider the specific algorithm for the prediction because it is beyond the scope of the work presented in this paper; instead, we only consider the side information that can be used in the design of beamformers.

#### 4.2.1 Instantaneous Blockage Prediction

We first consider the case in which the system predicts the occurrence of instantaneous path blockages, typically using cameras and an algorithm based on machine learning. Based on the output of the block prediction, the estimated CSI can be written as:

\[
\hat{\mathbf{h}}_{b,u} = \sqrt{\frac{1}{K_{b,u}}} \sum_{k=1}^{K_{b,u}} \hat{\omega}_{b,u}^k \mathbf{g}_{b,u} \mathbf{a}_n \left( \phi_{b,u}^k, \phi_{b,u}^k \right),
\]

where \( \hat{\omega}_{b,u}^k \in \{0, 1\} \) is an estimate of the blockage corresponding to the \( k \)-th path. If the prediction incorrectly estimates the blockage, an error event, \( \hat{\omega}_{b,u}^k \neq \omega_{b,u}^k \) occurs, and the estimated CSI does not match the actual channel response. In practice, it is significantly difficult to predict the blockage events of NLOS paths; therefore, most existing algorithms only estimate the blockage corresponding to the LOS path. Therefore, in the following, we assume that the system predicts only \( \hat{\omega}_{b,u}^1 \) and sets \( \hat{\omega}_{b,u}^k = 1 \) for \( k \neq 1 \).

Using this estimated CSI, standard deterministic robust optimization approaches are applicable to the design of beamformers that prevent degradation of the resulting data rate due to path blockages [47,48]. In particular, the beamforming design based on the worst-case optimization framework can be formulated as the following sum-rate maximization (SRM) problem:

\[
\begin{align*}
&\text{maximize} & & \sum_{u \in \mathcal{U}} \log_2 (1 + \alpha_u), \\
&\text{subject to} & & \Gamma_u (\hat{\mathbf{h}}_u, \mathbf{f}) \geq \alpha_u, \forall u \in \mathcal{U}, \\
& & & \sum_{u \in \mathcal{U}} \| \mathbf{f}_{b,u} \|^2 \leq P_{\text{max},b}, \forall b \in \mathcal{B},
\end{align*}
\]

where \( \alpha_u \) is an auxiliary variable. The SINR constraint given by (18b) is non-convex, and thus we resort to successive convex approximation (SCA) to approximate the SINR constraints as a convex function, which enables the solution to be obtained efficiently [48].

On the other hand, Charan et al. [49] pointed out the difficulty of synchronization between the RUs in the CoMP transmission. They proposed an alternative that entailed switching the RUs based on the prediction of the occurrence of LOS component blockage to avoid system outage due to path blockages. The best RU with the highest received power, namely \( b_{\text{opt}}^u \), is assumed to transmit the information to the \( u \)-th UE. Then, the DU solves (18) while limiting the terms corresponding to \( b_{\text{opt}}^u \) in (16).

#### 4.2.2 Blockage Probability Prediction

Precise prediction requires instantaneous blockage prediction to frequently update the prediction result because the update interval must be even shorter than the movements of the objects around the UE. Moreover, the prediction error directly affects the overall performance and stability of communications. Instead of predicting the instantaneous blockages, estimating the probability of blockage occurrence along every path is a judicious alternative that relies on received-signal-power prediction based on machine learning [20]. Based on the output of the predictor, the estimated CSI available for the beamforming design is given by:

\[
\mathbf{f}_{b,u}^m = \sqrt{\frac{1}{K_{b,u}}} \sum_{k=1}^{K_{b,u}} \Omega_{b,u}^k \mathbf{g}_{b,u} \mathbf{a}_n \left( \phi_{b,u}^k, \phi_{b,u}^k \right),
\]

where \( \Omega_{b,u}^k \in \{0, 1\} \) denotes a Bernoulli random variable that takes zero with the probability given by the blockage prediction. Because this estimated CSI is a random variable, the estimated SINR also becomes a random variable. Therefore, to guarantee the minimum rate, it is necessary to design robust beamforming by solving the sum outage probability minimization (OutMin) problem:

\[
\begin{align*}
&\text{minimize} & & \sum_{u \in \mathcal{U}} \text{Pr} \left\{ \Gamma_u (\hat{\mathbf{h}}_{b,u}^m, \mathbf{f}) < \gamma_u \right\}, \\
&\text{subject to} & & \sum_{u \in \mathcal{U}} \| \mathbf{f}_{b,u} \|^2 \leq P_{\text{max},b},
\end{align*}
\]

where \( \gamma_u \) is the target SINR calculated from the target rate, and \( P_{\text{max},b} \) is the maximum transmit power for each RU. In [18], the OutMin beamforming design was reformulated as an empirical loss minimization (ERM) problem [50] by introducing a generalized smooth smooth hinge surrogate function.


\[ v (\Gamma_u (b_u, f)) = \begin{cases} 0 & \text{if } 1 - \frac{\Gamma_u(b_u, f)}{\gamma_u} < 0 \\ 1 - \frac{\Gamma_u(b_u, f)}{\gamma_u} & \text{otherwise} \end{cases} \]

(21)

From (20) and (21), we obtain

\[ \min_{\Omega} \mathbb{E}[v(\mathbf{h}^{m}_u, f)], \quad \text{(22a)} \]

subject to \[ \sum_{u \in \Omega} \| \mathbf{f}_{b,u} \|_2^2 \leq P_{\text{max},b}, \quad \text{(22b)} \]

where \( \mathbb{E}[\cdot] \) denotes the expected value operation for the blockage patterns. Because the hinge function \( v \) is a convex function concerning the SINR \( \Gamma_u \), the optimal solution of (22) can be obtained efficiently using the minibatch gradient descent method by replacing the expected value in (22a) with the ensemble mean calculated by multiple channel realizations with different blockage patterns \( \mathbf{h}^{m}_u (m = 1, 2, \ldots, M_{\text{min}}) \).

### 4.3 Numerical Examples

In this section, the performance of the robust CoMP transmissions with different blockage prediction methods are quantitatively evaluated via computer simulations, which reveal the relationship between the accuracy of the blockage prediction and the achievable throughput.

The simulation parameters used in this section are listed in Table 2. We assume that the RUs are placed at each corner of a square area with sides of 100 m, and the number of antenna elements of each RU is \( N_r = 4 \times 4 = 16 \). The probability of blockage occurrence of each path \( p_{c} \) follows a uniform distribution in the interval \([0.2, 0.6]\), as in [11, 12]. The outage probability and effective throughput are defined as \( \Pr \{ \log_2 (1 + \Gamma_u) < \log_2 (1 + \gamma_u) \} \) and \( \mathbb{E} \left[ a_u \log_2 (1 + \Gamma_u) \right] \), respectively, where \( a_u \) is a variable, which equals 0 when an outage occurs, and 1 otherwise. The initial value required for each beamforming design is given by the minimum mean square error (MMSE) approach. The parameters in the gradient descent are taken from [18], and the SRM problem (18) is solved using SDPT3, which is a convex optimization solver for CVX [51].

Figs. 7 and 8 compare the achievable throughputs of different CoMP approaches described in Section 4.2 in terms of the cumulative distribution function (CDF), where their target throughputs are given as 1.0 and 2.0 [bps/Hz], respectively. Note that perfect prediction of the path blockages is assumed here. The solid black curve represents the performance of the SRM beamforming without the blockage prediction, and the dotted black curve denoted “SRM (without CoMP)” represents the performance of the methods that choose the best RU with the highest received power.

<table>
<thead>
<tr>
<th>Table 2: Simulation parameters</th>
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<tbody>
<tr>
<td>Meaning</td>
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<tr>
<td>--------------------------------</td>
</tr>
<tr>
<td>Num. of RUs</td>
</tr>
<tr>
<td>Num. of transmit antennas</td>
</tr>
<tr>
<td>Num. of UEs</td>
</tr>
<tr>
<td>Carrier frequency</td>
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<tr>
<td>Bandwidth</td>
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<tr>
<td>Noise power</td>
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<td>Transmit power constraint</td>
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Fig. 7 CDF of achievable throughput with the given target rate \( \log_2 (1 + \gamma_u) = 1.0 \) [bps/Hz].

Fig. 8 CDF of achievable throughput with the given target rate \( \log_2 (1 + \gamma_u) = 2.0 \) [bps/Hz].

Fig. 9 Outage probabilities and effective throughputs with the given target throughput \( \log_2 (1 + \gamma_u) = 2.0 \) [bps/Hz] for different blockage prediction accuracy.
and solving the SRM with the RU. Moreover, “SRM (LOS RUs)” with the dotted/dashed black curve indicates the performance of the SRM-based CoMP transmission only with the RUs, of which the LOS path is predicted as having no blockage, and “OutMin” with the solid red curve indicates the performance of the CoMP using the blockage probability prediction. For reference, the SRM-based CoMP with perfect knowledge of the blockage of the LOS path is plotted as a black dashed curve denoted “SMR (Perfect LOS CSI).” In this case, all the RUs transmit signals even if the LOS paths are blocked; namely, the RUs assume that NLOS components are never blocked. Moreover, the SRM-based CoMP with perfect CSI, including the effects of LOS/NLOS blockages, is additionally plotted as a green solid curve to indicate the achievable lower bound.

As shown in the figures, the performance of the SRM without prediction is even worse than that of the other approaches. The system cannot meet the required data rate of approximately 20% of users when the target rate is 1 [bps/Hz] and approximately 30% when the target rate is 2 [bps/Hz]. Using the prediction, “SRM (without CoMP)” improves the performance. Although this approach can prevent the effect of sudden path blockage by choosing one RU without blockage from among multiple RUs, this limits the spatial degrees of freedom and results in the difference from “SRM (LOS RUs).” At the same time, the discrepancy between the performance of “SRM (LOS RUs)” and “SRM (Perfect LOS CSI)” still remains because the “SRM (Perfect LOS CSI)” can exploit the NLOS components using all the RUs. The gap between “SRM (Perfect LOS CSI)” and “SRM (Perfect CSI)” indicates a mismatch between the actual channels and the estimated channels in terms of the NLOS components. Surprisingly, the performance of “OutMin” is superior to that of “SRM (LOS RUs)” even though “OutMin” does not track the instantaneous realization of the blockages and approaches the performance of “SRM (Perfect CSI)” at the target rate when the target rate is 1 [bps/Hz]. However, when the target rate is 2 [bps/Hz], “SRM (LOS RUs)” outperforms “OutMin” which clearly indicates the advantage of tracking the instantaneous channel fluctuation.

Finally, Fig. 9 evaluates the performance of the outage probability with different blockage-prediction accuracies. The horizontal axis represents the probability that \( \hat{w}_{b,u}^k \neq \omega_{b,u}^k \), \( \forall b, u, k \). In addition, the numbers attached to the markers indicate the resulting effective throughput. As shown in the figure, when the probability of the blockage prediction exceeds approximately 5%, the performance of the CoMP approaches with the instantaneous blockage prediction becomes worse than that with the blockage probability prediction. Therefore, considering the simplicity of the blockage probability prediction, “OutMin” can be a judicious option as an access scheme with a high and guaranteed data rate. However, because the effective throughput of “OutMin” is lower than the others, the highly accurate prediction of blockages is also promising for realizing user-centric communications, particularly for high-data-rate access.

5. Conclusion

In this paper, we presented a flexible RAN to realize user-centric communications capable of meeting users’ diverse requirements in terms of communication quality. We described the two technical pillars of the proposed RAN, GF-NOMA, and robust CoMP, which use blockage prediction. As is evident from the numerical examples, these technical pillars support low-latency access with a massive number of users and high-data-rate access with a guaranteed data rate.

We conclude this paper with several future tasks that would need to be accomplished to realize the flexible RAN.

- Time and frequency synchronization among RUs and UEs: In GF-NOMA, the carrier frequency offset (CFO) and the timing offset cause performance degradation [52]. In addition, precise time and frequency synchronization are necessary for robust CoMP [49]. These synchronization issues have already been reported in the literature [52, 53] but have not been fully addressed.

- Efficient resource allocation for different requests: The proposed flexible RAN has to accommodate a massive number of completely different types of user requirements, such that highly efficient resource allocation is essential. This design is not considered in this study, but would have to be addressed.

- Core network design: To guarantee end-to-end performance, the latency and the resources in the core network must be considered. Hence, integrating the design of the RAN and core network is a future task.

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